

Tips for Good Recording of Chess Moves

Do these and you won't mess up (as much!)

- 1. Always make your move, push the clock button, and write with your dominant hand (the hand you normally write with).
- 2. Always put down your pen/pencil after recording a move.
- 3. When your opponent moves, *always* record your opponent's move (and put down your pencil) *before* making your own move.
- 4. Print neatly (no cursive) and remember: Uppercase (capital) letters are only for pieces, lowercase letters for pawns, files, or squares.
- 5. Captures *never* start or end with "X." It's *always* in the middle. Piece captures begin with K, Q, R, N, or B (i.e. RxQd8), pawn captures begin with the pawn's name or square (i.e. exd5 or e4xd5).
- 6. When two pieces of the same type can move to the same square you must tell them apart (i.e. Rad1 or Rfd1).
- 7. Never erase! Simply draw a thin line through the mistake and begin again. Skip a line (or two) if you have to. If you have missed several moves go to the correct line and continue recording. Fix the errors after the game.